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Note: All times are listed in EST

(1) Final Kickoff Meeting Schedule

Plan to attend or view the final kick-off Meeting (either at LTU or via Webinar) where the **official** rules of the 2016 game will be announced. The meeting will be held in the Buell Management Building # 2 on this LTU Campus map: <http://www.ltu.edu/map/LTU-Campus-Map.pdf>

Saturday, January 16, 2016 1:00 pm ~ 2:30 pm, Room M218 – Local and Webinar:

<https://my.ltu.edu/webapps/bb-collaborate-BBLEARN/launchSession/guest?uid=634e6c74-39fc-455a-91a5-d9feef6d196a>

Please make sure that you can access and log into the session using the link provided. You can log into the virtual room up to 1 hour before the session begins, this should give you ample time to test your settings and install the needed plug-ins.

(2) 2016 Registration is open:

Game, Exhibition, and Vision Centric Challenge (Vcc) registration is open for all sites. Please register early as some sites are filling up quickly. Additional local Michigan sites are still being finalized and will be added soon. If your preferred site is full and another site is not available, you can register your team for the USA Video Qualifier in order to pay the registration fee to be eligible to attend the workshops. Once other sites open, we can easily transfer your team to the new site.

(3) Robofest 2016 Workshop Schedule and Registration

Get your team together to attend a free workshop to get started or sharpen your skills. Teams must be REGISTERED AND PAID for a qualifying event. Registration for the Workshops can be found on www.robofest.net/rms under "Workshops 2016" on the left menu. Registered coaches outside Michigan will receive links for the webinars.

- Saturday January 16, 9:00 am ~ Noon: EV3 workshop for Game
- Saturday January 23, 9:00 am ~ Noon: EV3 workshop for Game
- Saturday January 23, 1:00 pm ~ 4:00 pm: EV3 workshop for Game
- Tuesday, January 26, 7:00 pm ~ 9:00 pm: EV3 workshop for Game (Webinar Only)
- Saturday January 30, 9:00 am ~ Noon: EV3 workshop for Game
- Saturday January 30, 1:00 pm ~ 4:00 pm: RobotC workshop for Game
- Saturday February 6, 9:00 am ~ Noon: EV3 workshop for Game
- Saturday February 6, 2:00pm ~ 3:30pm: EV3 workshop for Game (Webinar Only)
- Saturday February 13, 9:00 am ~ Noon: RobotC workshop for Game
- Saturday February 27, 9:00 am ~ 4:30 pm: RobotC for EV3 workshop Sponsored by LEGO Education
- Saturday, March 12, 9:00 am ~ 4:00 pm: L2Bot workshop
- TBD April: BottleSumo Workshop

(4) Robofest 2016 Important COMPETITION DATES:

- Saturday, February 20: Warm-up Competition and Judge Training (webinar) 2 pm~6 pm at LTU. Registration information will be emailed to registered coaches in Michigan.

- Saturday, April 30: Michigan Championship (for teams who participate and advance from a Michigan Qualifying Event)
- Friday May 13: World Championship BottleSumo and Unknown Mission Challenge
- Saturday May 14: World Championship Game, Exhibition, and Vision Centric Challenge

(5) LAST CALL!! Robofest is Still Seeking Site Hosts for 2015~16 Competitions:

Robofest is still seeking site hosts for the 2015~16 year. Hosting opportunities for Robofest Game and Exhibition in Feb ~ early April of 2016 are available. Interested individuals, organizations, or schools should contact the Robofest office at robofest@ltu.edu or check out <http://robofest.net/index.php/for-sitehosts>

(6) Robofest is Seeking Sponsors for 2016:

In an effort to keep Robofest an affordable, yet highly educational competition for everyone, we are seeking sponsors for the 2016 season. If you or your organization is interested in helping to support the important work of Robofest, please email robofest@LTU.edu. Robofest appreciates all support, big or small. Robofest accepts both monetary contributions and in-kind donations. Please contact us if you are able to support Robofest in any way. Sponsorship (pledge) form can be found at <http://www.robofest.net/SponsorshipForm.pdf>

(7) Free RobotC for Robofest Teams

Carnegie Mellon Robotics Academy and Robomatter Inc. provide Robofest 2015 teams with a FREE License of ROBOTC for use in Robofest 2015! ROBOTC is a C-based programming language for the LEGO MINDSTORMS and VEX Robotics platforms. It is the only programming language at this level that offers a comprehensive, real-time debugger, along with a host of other features. In order to obtain your license, please contact robofest@LTU.edu with your registered team ID.

(8) Career Opportunities at Lawrence Tech:

Tenure-Track faculty position in Computer Science

The Mathematics & Computer Science Department at LTU invites applications for a full time tenure-track Assistant Professor in Computer Science to start in the fall 2016 semester. The ideal candidate will have a Ph.D. in computer science, will have experience in Software Engineering, Cyber Security, or Intelligent Systems (Intelligent Robotics). Our Robofest program was started in the Department 17 years ago, and we welcome Robofest alumni to apply for the position. For more info:

http://www.ltu.edu/human_resources/jobpostings.asp?_job=119&_sid=121

Executive Director of the Marburger STEM Center

For more details, please go to:

http://www.ltu.edu/human_resources/jobpostings.asp?_job=172&_sid=178

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<http://www.robofest.net>

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