Robofest® 2021 Game StackRolls Scoring Sheet

Updated 1/21/21

Division: Junior / Senior   Team Name: _____

Team School / Organization Name: _____   Team Number: _____

Round: *First*   *Second*   Field No.: _____

Judging Items (to be checked when the 2-minute Game Run is ended)				Point Value	Score Earned / Lost
Stacking Points (SP) - Height of the tallest stack	5			53	
	4	Height of 2nd tallest can be 1^+ or 0^{++}		43	
	3	Height of 2nd tallest stack	2	33	
			1^+ or 0^{++}	30	
	2	Height of 2nd tallest stack	2	23	
			1^+ or 0^{++}	20	
Location Points (LP)	Number of rolls completely inside the Target Zone			x 7 =	
	Number of rolls partly inside Target Zone			x 3 =	
	Number of rolls moved from the original location*			x 1 =	
The robot remained intact throughout the run. No part was dropped on the table.				2	
A full-reset was done (full-reset penalty) **				**-3**	
Game-Ending task is achieved				10	

(*) See examples of move in the rules. (**) When a violation occurs, the team can either stop the game or request a full-reset & rerun. When 2nd violation occurs, the game is terminated. Grab the robot immediately! Note: partial reset is not allowed. (+) Including unmoved (++) off-table, sideway, or odd stack case	**Total Score** *Max. 100+*	
	If **Total Score** is **100+**, record time in seconds	*Time Left*
		Elapsed

Judge initials: _____   Team player initials: _____