

# Robofest® 2017 Game RoboHit Scoring Sheet

Division: Junior / Senior

Team Name: \_\_\_\_\_

Team School / Organization Name: \_\_\_\_\_ Team Number: \_\_\_\_\_

Round: First      Second      Field No.: \_\_\_\_\_

	Judging Items	Location/ Or Count	Point Value (per count)	Score Earned / Lost	
#1	Ping-pong ball	Legally hit by pencil	Home-run (over the fence or hits a pole)	30	Max. 30
			Touched the fence without first hitting the floor	15	
			Bounces over fence	13	
			Outside the field	10	
			On the field	8	
	NOT hit by pencil	Outside the field	7		
		On the field (off the bottle)	5		
		On the bottle	0		
#2	Number of Bases visited. The LEGO blocks must be removed completely from the field*	0 1 2 3	10	Max. 30	
#3	Number of trash objects removed completely from the field*	0 1 2	10	Max. 20	
#4	Bottle (ball-stand) remained on original location. (The bottle is completely inside the circle on the mat)	0 1 (no) (yes)	5	Max. 5	
#5	The robot came back to Home-base, stopped, <b>and</b> rested at the <b>end of the run</b> . Any part of the robot must be on <i>or</i> over the Home-base aluminum foil plate.	0 1 (no) (yes)	10	Max. 10	
#6	The robot remained intact throughout the run.	0 1 (no) (yes)	5	Max. 5	
#7	A Reset was done ( <b>Reset penalty</b> )	0 1 (no) (yes)	<b>-5</b>	Max. 0	
(*) No specific order required		<b>Total Score</b>		Max. 100	
		<b>Time left in seconds</b> <i>Time stops when the robot comes to rest at Home Base. If #5 is no, then Time Left = 0</i>			

Judge initials: \_\_\_\_\_

Team player initials: \_\_\_\_\_